

Jacob Bancks

(2014)

REVISED JULY 2015

ROCK ISLAND LINE

for orchestra

Percussion

Percussion 1:

Brake Drums, Graduated Cowbells (2), Shaker,
High Triangle, Vibraphone, Glockenspiel, Large Suspended Cymbal,
Snare Drum, Small Suspended Cymbal, Finger Cymbals

Percussion 2:

Small Suspended Cymbal, Sandpaper Blocks,
Graduated Woodblocks (2), Cabasa, High Triangle, Bass Drum,
Xylophone, Marimba, Large Ride Cymbal

Percussion 3:

Small Tam-Tam, Medium Triangle,
Large Suspended Cymbal, Finger Cymbals, Hi-Hat, Crotales (2 octaves),
Low Triangle, Temple Blocks, Kick Drum, Flexatone

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Commissioned by the Quad City Symphony Orchestra

Percussion

ROCK ISLAND LINE

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♩ = 126 **distant, hollow**

Brake Drums [heavy, hollow]

1 **Solo** $5:3$ $5:3$ 3
ppp *mf* *ppp*

2 Sm. S.C. [soft] *pp* *p* *pp* *p*
l.v. *l.v.*

3 Sm. Tam-Tam *pp* *ppp*
l.v. *l.v.*

5 **same tempo, insistent, mechanical**

1

2 Sandblocks *mp* *sotto voce*

3 Med. Tri. *p* *l.v.* *l.v.*

8

1

2 *poco* *mf*

3 *l.v.*

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11 Two cowbells (low, high)

1 *pp* *sotto voce* *pp* *mp* *p*

2 *mp*

3 Lg. S.C. (scrape) *l.v.* *p* *mp* *mf* *l.v.*

14

1 *p* *poco* *pp*

2 *mp* *mf* *mp* *p*

3 *l.v.* *mp* *l.v.*

16 Shaker

1 *pp* *mp* *f*

2 *pp* *mp* *f* *mp* *pp*

3 Med. Tri. *p* *mp* *f* *l.v.*

19 Cowbells

1 *mp* *pp* *pp* *mp* *p* (*p*)

2

3 Lg. S.C. *mf* *p* *mp* Tam-Tam *mp* S.C. *p* T.T. *p*

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Percussion

4

22

1 *mf* *f* *p* High Tri. *p* *mp* *f* *l.v.*

2 Sm. S.C. *p* *mf* *l.v.*

3 *mp* *l.v.* Lg. S.C. [yarn mallets] *mp* *l.v.* *f* *mp* *l.v.* T.T. *l.v.*

poco rit. ----- *a tempo*

26

1 Vibes (motor always off) [medium mallets] *mf* *Red.* 3 (support the solo cello)

2 Low W.B. *p* *sempre sotto voce*

3 Lg. S.C. [bowed] *mf* *l.v. sempre* Finger Cym. *mp*

30

1 *mp* *p* *mf* *mp*

2 Sandblocks *p* *mf*

3

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Percussion

35

1 *mp* *mf* *mp* (Red.)

2 High W.B. Sandblocks *p* *p sotto voce* *p* *mf* *p*

3 Fing. Cym. Sm. Tam-Tam *mf* *mp* *pp*

40

1 *mp* *p* (Red.)

2 Low W.B. Sandblocks Low W.B. *p sotto voce* *p* *mf* *p*

3 Fing. Cym. *mp*

44

1 *mf* *f* *mf* *mp* *poco rit.* *a tempo*

2 (p)

3 Sm. Tam-Tam Lg. S.C. [yarn mallets] *p* *p* *mf*

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48

1 Glock. (with oboe) *p*

2 Cabasa *p* *mf*

3 Lg. S.C. *p* *mf* *l.v.*

61

1 Vibes *mp* *Red.*

2 Med. Tri. *p* *pp*

3 Hi-Hat (closed) *mp* *pp*

65

1 *poco rit.* *mf* *Red.* *8va* *a tempo*

2 *mp* *f* *mp*

3 *mp* *f* *mp* *Finger Cym. l.v.* *mf*

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Percussion

8

73 *rit.* ----- *a tempo*
Brake Drum [clanging]

1 *p* *pp*
2 B. Dr. High Tri. *p*
3 Fing. Cym. *l.v.* Sm. Tam-Tam *l.v.* *p*

Detailed description: This system covers measures 73 to 76. Measure 73 starts with a *rit.* (ritardando) and ends with a double bar line. Measure 74 begins with *a tempo* and a 5/4 time signature. The first staff (melody) starts with a piano (*p*) dynamic and becomes *pp* (pianissimo) in measure 74. The second staff (B. Dr.) has rests in 73 and 74, then plays in 75 and 76. The third staff (Fing. Cym.) has rests in 73 and 74, then plays in 75 and 76. The fourth staff (Sm. Tam-Tam) has rests in 73 and 74, then plays in 75 and 76. Dynamics are *p* for the first two staves and *pp* for the third and fourth.

77

1 *p* *mp*
2 B. Dr. High Tri. *mp* *mp* *mf*
3 Fing. Cym. T.T. *mp* *mp*

Detailed description: This system covers measures 77 to 79. Measure 77 is in 4/4 time, 78 is in 3/4, and 79 is in 4/4. The first staff (melody) starts with a piano (*p*) dynamic and increases to mezzo-piano (*mp*) by measure 78. The second staff (B. Dr.) has rests in 77 and 78, then plays in 79. The third staff (Fing. Cym.) has rests in 77 and 78, then plays in 79. The fourth staff (T.T.) has rests in 77 and 78, then plays in 79. Dynamics are *p* for the first staff, *mp* for the second and third, and *mf* for the fourth.

80

1 *mf* *f*
2 *mf* *f*
3 *mf* *f*

Detailed description: This system covers measures 80 to 82. Measure 80 is in 4/4 time, 81 is in 2/4, and 82 is in 4/4. The first staff (melody) starts with mezzo-forte (*mf*) and increases to forte (*f*) by measure 81. The second staff (B. Dr.) has rests in 80 and 81, then plays in 82. The third staff (Fing. Cym.) has rests in 80 and 81, then plays in 82. The fourth staff (T.T.) has rests in 80 and 81, then plays in 82. Dynamics are *mf* for the first two staves and *f* for the third and fourth.

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84

1 *p* (sub.) *mf* *p* (sub.) *mf*

2 Cabasa *mp*

3 Med. Tri. *p* *mp*

86

1 Lg. S.C. *p* *f* *l.v.*
(Br. Dr.) *p* (sub.) *f*

2 *mf* High Tri. *ff*

3 *mf* *f* T.T. *ff* *l.v.*

89

1 Glock. *mp* *mf* *l.v.*

2

3

ROCK ISLAND LINE

Percussion

10

95

1

2 B. Dr.

3 Med. Tri.

Musical score for measures 95-100. It consists of three staves. Staff 1 is a treble clef with rests. Staff 2 is a snare drum part with notes in 5/4, 4/4, 5/4, and 4/4 time signatures, featuring dynamics *p*, *mf*, and *p*. Staff 3 is a medium triangle part with notes in 5/4, 4/4, 5/4, and 4/4 time signatures, featuring a *mf* dynamic.

100

1 Sn. Dr.

2 Sm. S.C. [soft]

3 Crotales [med.] Temple Blocks

Musical score for measures 100-105. It consists of three staves. Staff 1 is a snare drum part with notes in 4/4, 5/4, and 4/4 time signatures, featuring a *f* dynamic. Staff 2 is a small soft cymbal part with notes in 4/4, 5/4, and 4/4 time signatures, featuring dynamics *p* and *mf*. Staff 3 is a crotales and temple blocks part with notes in 4/4, 5/4, and 4/4 time signatures, featuring a *mf* dynamic.

105

1 Sm. S.C.

2 High Tri.

3

Musical score for measures 105-110. It consists of three staves. Staff 1 is a small soft cymbal part with notes in 5/4, 4/4, and 4/4 time signatures, featuring dynamics *mf*, *p*, and *mf*. Staff 2 is a high triangle part with notes in 5/4, 4/4, and 4/4 time signatures, featuring dynamics *f* and *mf*. Staff 3 is a cymbal part with notes in 5/4, 4/4, and 4/4 time signatures, featuring a *mf* dynamic.

110

1 High Tri.

2 B. Dr.

3 Lg. S.C.

Musical score for measures 110-115. It consists of three staves. Staff 1 is a high triangle part with notes in 5/4, 4/4, 2/4, 5/4, and 4/4 time signatures, featuring a *mp* dynamic. Staff 2 is a snare drum part with notes in 5/4, 4/4, 2/4, 5/4, and 4/4 time signatures, featuring dynamics *p* and *mp*. Staff 3 is a large soft cymbal part with notes in 5/4, 4/4, 2/4, 5/4, and 4/4 time signatures, featuring dynamics *mp* and *mf*.

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117

1 Cowbells *mp* Sm. S.C. dampen *sfz* *secco*

2 Cabasa *mf*

3 Lg. S.C. *p* *mf* Hi-Hat (closed) *ff*

121

1 Fing. Cym. *mf* l.v. ⊕ Cowbells *f*

2 Woodblocks *mf* > *mp* *mf*

3 Kick Drum *mf* (*mf*)

126

1 Fing. Cym. *mp* *f* *mf* Cow. *mf*

2 *f* *f* > *mf*

ROCK ISLAND LINE

Percussion

12

131

1 *f* *ff*

2 *f* *ff*

3 Lg. S.C. *mp* *f*

138

1 Brake Drum *mp* *f*

2 Xylo. (support flute) *mf* *fp* *mp* *fp* *mf*

3 Kick Drum *sfz*

143

1 *mf* *f* *mf*

2 *fp* *mf* *mp*

3 Temple Blocks *sfz* *f*

ROCK ISLAND LINE

Percussion

149 High Tri.

poco rit. ----- *a bit slower* (♩ = 116)

1 *mp* *mf* *p* *l.v.*

2 B. Dr. *mf* *p* *l.v.*

3 Lg. S.C. *mp* *l.v.*

154

rall. molto ----- ♩ = 66 **mysterious and drifting**

1 Vibes *mf* (*Red.*)

2 Marimba *p* *sotto voce* (under oboe)

3 Fing. Cym. *mp*

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Percussion

14

161 *poco rit.* -----

1 *mp*
red.

2 *ppp* *pp* *mp*

3

Detailed description: This system contains measures 161-164. Staff 1 (treble clef) has rests in measures 161-162, followed by quarter notes in 4/4 time in measures 163-164. Staff 2 (treble clef) has a melodic line with slurs and dynamics *ppp*, *pp*, and *mp*. Staff 3 (bass clef) has rests in measures 161-162 and a quarter note in measure 164. Time signatures are 3/4 and 4/4.

165 *a tempo* *rit.* -----

1 *mf* *mp* *mp*
red.

2 Sm. S.C. [bowed] *pp* *mf*

3 *mf* *l.v.* Sm. Tam-Tam *l.v.* *pp*

Detailed description: This system contains measures 165-168. Staff 1 (treble clef) has a triplet of eighth notes in measure 165, followed by rests and chords. Staff 2 (treble clef) has a bowed string part with dynamics *pp* and *mf*. Staff 3 (bass clef) has a snare drum part with dynamics *mf* and *pp*. Time signatures are 3/4 and 4/4.

171 *quasi early jazz ballad*
(poco piu mosso)

1

2 Lg. Ride Cym. *mp*

3

Detailed description: This system contains measures 171-174. Staff 1 (treble clef) has rests. Staff 2 (bass clef) has a ride cymbal part with triplets and dynamic *mp*. Staff 3 (bass clef) has rests. Time signature is 4/4.

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Percussion

177

1

2

3

Hi-Hat

mf

182

1

2

3

allarg. ----- (♩=44) ♩ = 126 **driving, explosive**

Cowbells Brake Dr.

f *sfz*

f *l.v.* *ff* *fff* Kick Hi-Hat (closed)

sfz *mp*

186

1

2

3

mf *sfz* *sfz* *mp* *f(sub.)*

ROCK ISLAND LINE

Percussion

16

190

1 *sfz* *mf* *f* (Ride) *mf* *sfz* *mf* *mp* *mf*

2 *mp*

3 Kick *mf* *sfz*

Detailed description: This system covers measures 190-193. It features three staves. Staff 1 (top) is in 4/4 time, starting with a snare drum (II) and playing a rhythmic pattern of eighth notes. Dynamics include *sfz*, *mf*, *f* (with a crescendo hairpin), *mf*, *sfz*, *mf*, *mp*, and *mf*. The label "(Ride)" is placed above the staff. Staff 2 (middle) is in 4/4 time, starting with a snare drum (II) and playing a steady eighth-note pattern. The dynamic is *mp*. Staff 3 (bottom) is in 4/4 time, starting with a snare drum (II) and playing a steady eighth-note pattern. The dynamic is *mf*. At measure 191, there is a double bar line and the time signature changes to 4/4. The dynamic becomes *sfz* for the first note, then returns to *mf* for the rest of the measure.

194

1 *sfz* *mf* *sfz* *mf* *f* *sfz* *mf* *f*

2 *f*

3

Detailed description: This system covers measures 194-196. It features three staves. Staff 1 (top) is in 4/4 time, starting with a snare drum (II) and playing a rhythmic pattern of eighth notes. Dynamics include *sfz*, *mf*, *sfz*, *mf*, *f*, *sfz*, *mf*, and *f* (with a crescendo hairpin). Staff 2 (middle) is in 4/4 time, starting with a snare drum (II) and playing a steady eighth-note pattern. The dynamic is *f*. Staff 3 (bottom) is in 4/4 time, starting with a snare drum (II) and playing a steady eighth-note pattern. The dynamic is *f*. At measure 194, there is a double bar line and the time signature changes to 5/4. At measure 195, there is another double bar line and the time signature changes to 4/4.

197

1 *f* *sfz* *mf* *ff* *f*

2 B. Dr. High Tri. *sfz* *mp* *sempre*

3 Crotales *mp* *mf* *mp*

Detailed description: This system covers measures 197-200. It features three staves. Staff 1 (top) is in 4/4 time, starting with a snare drum (II) and playing a rhythmic pattern of eighth notes. Dynamics include *f*, *sfz*, *mf*, *ff*, and *f*. Staff 2 (middle) is in 4/4 time, starting with a snare drum (II) and playing a steady eighth-note pattern. The dynamic is *sfz*. Above the staff, "B. Dr." and "High Tri." are written. Below the staff, "mp" and "sempre" are written. Staff 3 (bottom) is in 4/4 time, starting with a crotales (C) and playing a steady eighth-note pattern. The dynamic is *mp*. Above the staff, "Crotales" is written. Below the staff, "mf" and "mp" are written.

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200

1 *sfz* *mf* *f* *sfz* *mf* *f* *sfz* *mf* *f*

2

3 *p* *mp* *mf* *mp* *mf*

Detailed description: This system contains measures 200, 201, and 202. The first staff (1) is a snare drum part with dynamics *sfz*, *mf*, *f*, *sfz*, *mf*, *f*, *sfz*, *mf*, and *f*. The second staff (2) is a tom-tom part with dynamics *mf*, *f*, *mf*, and *f*. The third staff (3) is a bass drum part with dynamics *p*, *mp*, *mf*, *mp*, and *mf*. The time signature changes from 4/4 to 5/4 in measure 201 and back to 4/4 in measure 202.

203

1 *pp* *p* *mf* *mp*

2 Woodblocks *pp* *p* *mp*

3 Hi-Hat (closed) *pp* *p* *mp*

Detailed description: This system contains measures 203, 204, and 205. The first staff (1) has dynamics *pp*, *p*, *mf*, and *mp*. The second staff (2) is labeled 'Woodblocks' and has dynamics *pp*, *p*, and *mp*. The third staff (3) is labeled 'Hi-Hat (closed)' and has dynamics *pp*, *p*, and *mp*. The time signature is 4/4.

206

1 *mf* *f* *sfz* *f* *sfz* *f* *ff*

2 *mf* *fp* *f* *f* *ff*

3 *mf* *f* *ff*

Detailed description: This system contains measures 206, 207, and 208. The first staff (1) has dynamics *mf*, *f*, *sfz*, *f*, *sfz*, *f*, and *ff*. The second staff (2) has dynamics *mf*, *fp*, *f*, *f*, and *ff*. The third staff (3) has dynamics *mf*, *f*, and *ff*. The time signature is 4/4.

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18

209

1 *f sfz mf ff f*

2 *ff f sfz f*

3 Crotales *f mf f*

212

1 *sfz f ff sfz f ff sfz f ff*

2 *sfz fp sfz fff*

3 *f mf ff*

215

Lg. S.C.

l.v.

l.v.

1 *fff f*

2

3 Hi-Hat (closed) *f mf*

218

l.v.

1 *mf*

2 Ride *mf*

3 *mp*

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222 *accel.* ♩ = 138

1
2
3

mp *mf*

mp (H.H.) *mf*

227 Cowbells

1
2
3

mp *f*

mf

231 *accel.*

1
2
3

mp *ff*

235 ♩ = 144

1 Brake Drum Cowbells
2 Sandblocks
3 Hi-Hat (closed)

mf *mf* *mp*

mp *p*

p *p*

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251

1 *mf* *ff* *f* *mf* *f* *mf*

2

3

Detailed description: This system contains measures 251, 252, and 253. Staff 1 has a melodic line with dynamics *mf*, *ff*, *f*, *mf*, *f*, and *mf*. Staff 2 is empty. Staff 3 has a rhythmic accompaniment of eighth notes.

254 Lg. S.C. *l.v.* (Cowbells)

1 *f* *ff* B. Dr. *ff*

2

3 (H.H.) *sfz* *l.v.* *f* *ff*

Detailed description: This system contains measures 254, 255, and 256. Staff 1 has a melodic line with dynamics *f*, *ff*, and *ff*. Staff 2 has a bass drum part labeled 'B. Dr.' with dynamic *ff*. Staff 3 has a snare drum part labeled '(H.H.)' with dynamic *sfz* and a melodic line with dynamics *f* and *ff*.

257 Lg. S.C. *l.v.*

1 *ff* *p* *mf*

2 *ff*

3

Detailed description: This system contains measures 257, 258, and 259. Staff 1 has a melodic line with dynamics *ff*, *p*, and *mf*. Staff 2 has a melodic line with dynamic *ff*. Staff 3 is empty. Time signatures change from 2/4 to 5/4 and back to 3/4.

260 *secco* High Tri.

1 *ff* *fff*

2 B. Dr. *sffz*

3 Flexatone *f* *ff* Lg. S.C. *sffz*

Detailed description: This system contains measures 260, 261, and 262. Staff 1 has a melodic line with dynamics *ff* and *fff*. Staff 2 has a bass drum part labeled 'B. Dr.' with dynamic *sffz*. Staff 3 has a flexatone part labeled 'Flexatone' with dynamics *f* and *ff*, and a melodic line labeled 'Lg. S.C.' with dynamic *sffz*. There are circled cross symbols above the first and third measures.