

Sonatine pour piano

1. Jeux

Allegro (♩=120)

composed by TOKUBI, Yasuzumi

Piano

4 *rit.* *a tempo*

7 *p* *f* *mf*

10 *p* *pp* *f*

13 *f* *pp*

17 *poco rit.*

20 *a tempo* *mp*

23 *p* 6 6 6 6 6 6

27 *a tempo* *p*

30 *f*

33 *ff* *p*

36 *rit.*

39 *a tempo* *rit.* *a tempo*

42 *p* *f*

45 *mf* *p*

48 *rit.* *ff* *ppp* *mp* *a tempo*

51 *mp*

54 *rit.* *fff* *gva* *ppp* *ppp*

The musical score consists of four systems of piano notation. The first system (measures 45-47) is in 5/4 time, starting with a mezzo-forte (*mf*) dynamic and ending with a piano (*p*) dynamic. The second system (measures 48-50) begins with a ritardando (*rit.*) and fortissimo (*ff*) dynamic, followed by a piano (*ppp*) and mezzo-piano (*mp*) dynamic, then returns to *a tempo*. The third system (measures 51-53) continues with a mezzo-piano (*mp*) dynamic. The fourth system (measures 54-56) starts with a ritardando (*rit.*) and fortissimo (*fff*) dynamic, followed by a decrescendo (*gva*) to pianissimo (*ppp*), and ends with a final *ppp* dynamic. The score includes various musical notations such as triplets, sixteenth notes, and slurs.