

Slavonic Dances, Op. 46 (8 Dances, Pt. II)

Nos. 5-8

Antonín Dvorák

V.

Allegro vivace.

Violoncell.

Violoncell. *p* *cresc.*

Contrabass. *p* *cresc.*

pizz. *pp* *p* *dimin.*

pp *arco* *f* *dim.* *p*

p *poco*

a poco cre *scen* *do* *mf*

Violoncell und Contrabass.

f *ff*

poco ritardando *in tempo*

dimin. *p* *cresc.*

poco ritardando *in tempo*

dimin. *p* *cresc.*

f *ff*

f *ff*

di - mi - ni - en - do *p*

di - mi - ni - en - do *p*

crescendo

crescendo

ff *f espressivo*

ff *p sempre*

Violoncell und Contrabass.

3

molto ritard. *cresc.* *poco a poco* *al* *ff*

cresc. *poco a poco* *al* *ff*

in tempo *pizz.* *pp* *p*

in tempo *pizz.* *pp* *p*

dimin. molto *pp* *sempre più dimin.*

pp *sempre più dimin.*

ppp *ff* *1* *3*

ppp *ff* *1* *3*

divisi *pp* *pp pizz.* *dim.*

pp *pp pizz.* *dim.*

pp *pizz.* *p*

pp *pizz.* *p*

Violoncell und Contrabass.

The musical score is written for Violoncell and Contrabass in G major (one sharp) and 2/4 time. It consists of seven systems of staves. The first system includes the lyrics "cre - scen - do" and dynamics *p* *arco* and *f*. The second system features *f sempre* markings. The third system includes *ff* markings. The fourth system is marked *Più vivace.* and *ff*. The fifth system includes *pizz.* and *p* markings. The sixth system includes the lyrics "cre - scen - do" and dynamics *p* and *f*. The seventh system includes the lyrics "al" and "dimin." and dynamics *ff* and *p*.

Dynamics: *p*, *f*, *ff*, *dimin.*, *pizz.*, *arco*.
 Tempo: *Più vivace.*
 Lyrics: *cre - scen - do*, *al*, *dimin.*

Violoncell und Contrabass.

5

poco a poco meno mosso
pizz.
arco
molto accelerando

no no ritard.

pp sempre dim
ppp
p
cresc. molto

pps meno dim.
ppp
p
cresc. molto

Presto.

ff
ff

Allegretto scherzando.

VI.

Violoncell.

p
z f
pp

Contrabass

p
mf

arco
mf espress.
mf
p
pizz.
cresc.

mf
f
ff
arco
ff

mf
dim.
pizz
pp
arco
pp

pp
pp
pp
pp

Violoncell und Contrabass.

ff marcato
ff
f
dim.
p
pizz.
espress.
f
dim.
p
p
pp
espress.
ff marcato
fz
ff
ff
marcato sempre
f
f
p
dim.
pp
6
mf
p
dim.
pp

Violoncell und Contrabass.

7

Violoncell und Contrabass.

dimin. pp 3 pp mf

mf

dim. p 4 mf pizz. f

dim. p mf f

f f f ff tr

f ff tr

dim. p dim. pp molto espress.

dim. p dim. pp

pp mf pizz. cresc. f

pp mf cresc. f

f ff ff

arco f ff ff

p dimin. sempre pp dim. ppp

pizz. p dimin. sempre pp dim. ppp

Violoncell und Contrabass.

pp sempre

pp

pp sempre

pp sempre

1

1

pp sempre

pp sempre

ore - - sen - do al

ff

tr

f

VII.

Allegro assai

pizz.

p

dim. sempre

poco ritard

pp

in tempo

pizz.

fp

dimin.

fp

dimin.

arco

mf

cresc.

f

cresc.

mf

cresc.

f

cresc.

2

[illegible]

Violoncell und Contrabass.

in tempo

pp
in tempo
pp

mf
mf

dimin.
pp
mf
pizz.
mf pizz.

ritardando poco a poco
arco
dimin. sempre
ritardando poco a poco
pp
arco
dimin. sempre
pp

in tempo
pizz.
fp
in tempo
dimin.
fp
arco
mf espres.
arco
mf

cresc.
ff
fp espres.
cresc.
ff
fp

Violoncell und Contrabass.

11

First system of musical notation. The right hand (treble clef) plays a melody with slurs and accents, while the left hand (bass clef) plays a rhythmic accompaniment. Dynamics include *cresc.* and *ff*.

Second system of musical notation. The right hand continues the melodic line with slurs, and the left hand continues the rhythmic accompaniment. Dynamics include *ff*.

Third system of musical notation. The right hand plays a more complex melodic line with slurs and accents. The left hand continues the rhythmic accompaniment. Dynamics include *ff sempre*.

Fourth system of musical notation. The right hand plays a complex melodic line with slurs and accents. The left hand continues the rhythmic accompaniment. Dynamics include *ff*.

Fifth system of musical notation. The right hand plays a complex melodic line with slurs and accents. The left hand continues the rhythmic accompaniment.

Più mosso.

Sixth system of musical notation. The right hand plays a complex melodic line with slurs and accents. The left hand continues the rhythmic accompaniment. Dynamics include *sempre ff* and *poco a poco meno*.

mosso

Presto.

Seventh system of musical notation. The right hand plays a complex melodic line with slurs and accents. The left hand continues the rhythmic accompaniment. Dynamics include *dimin.*, *pp*, and *ff*.

Violoncell und Contrabass.

VIII.

Presto.
VIII.

Violoncell.
Contrabass.

ff *pizz.* *p* *arco* *ff* *pizz.* *p* *arco* *ff* *dim. p* *ff* *dim.* *pizz.* *p* *fz* *fz* *fz* *fz* *arco* *cresc. molto* *f* *cresc.* *cresc. molto* *f* *cresc.*

Violoncell und Contrabass.

13

ff grandioso

ff grandioso

dim

p

dimin.

pp

dim

p

dimin.

pp

pp

pp

pizz.

pp

pp

sempre più p

sempre più p

poco ritard.

pp

poco ritard.

pp

arco

arco

Violoncell und Contrabass.

The musical score for Violoncell and Contrabass, page 14, consists of seven systems of two staves each. The music is written in 2/4 time and features various dynamics and articulations.

System 1: The first staff begins with a *ff* dynamic. The second staff has a *pizz.* marking and a *p* dynamic.

System 2: The first staff has an *arco* marking and a *ff* dynamic. The second staff has a *ff* dynamic.

System 3: The first staff has a *pizz.* marking and a *p* dynamic. The second staff has a *p* dynamic.

System 4: The first staff has an *arco* marking and a *ff* dynamic. The second staff has a *ff* dynamic. Both staves have *dim. p* markings.

System 5: The first staff has a *pizz.* marking and a *p* dynamic. The second staff has a *pizz.* marking and a *p* dynamic. Both staves have *fz* markings.

System 6: The first staff has a *fz* marking. The second staff has a *fz* marking.

System 7: The first staff has an *arco* marking and a *cresc. molto* marking. The second staff has a *cresc. molto* marking. Both staves have *f* markings.

ff grandioso

ff grandioso
Coda.

ff *ff* *ff* *ff grandioso*

dimin *p* *ff p* *ff p* *ff p*

ff sempre *dimin. sempre*

p *dim.* *pp*

pp sempre *pp sempre*

poco a poco meno mosso *p*
poco a poco meno mosso *p*

pp *dim.* *pp* *pizz.*

dim. *più ritardando* *arco* *ff* *ff* *Presto.*